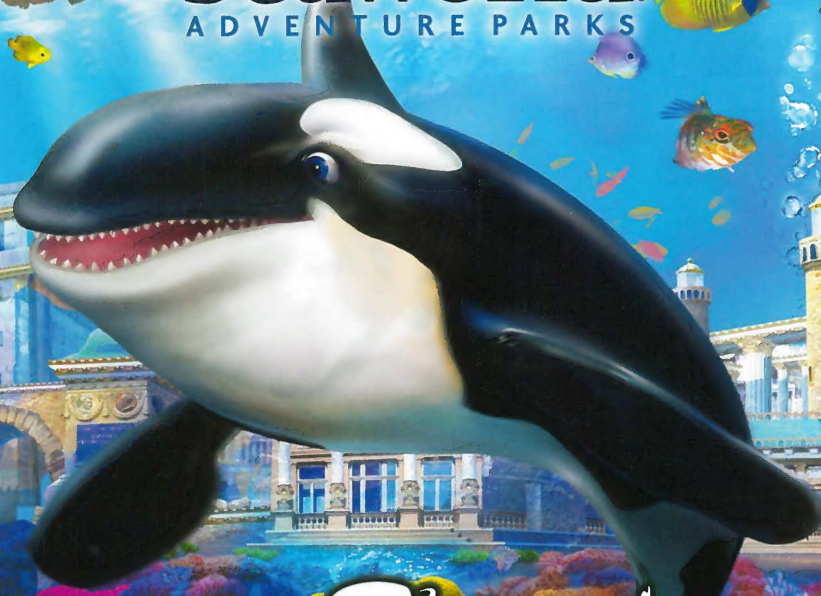




SeaWorld.
ADVENTURE PARKS



Shamu's
DEEP SEA ADVENTURES



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A very small percentage of people may experience a seizure when exposed to certain visual images, including flashing lights or patterns that may appear in video games. Even people who have no history of seizures or epilepsy may have an undiagnosed condition that can cause these "photosensitive epileptic seizures" while watching video games.

These seizures may have a variety of symptoms, including lightheadedness, altered vision, eye or face twitching, jerking or shaking of arms or legs, disorientation, confusion, or momentary loss of awareness. Seizures may also cause loss of consciousness or convulsions that can lead to injury from falling down or striking nearby objects.

Immediately stop playing and consult a doctor if you experience any of these symptoms. Parents should watch for or ask their children about the above symptoms—children and teenagers are more likely than adults to experience these seizures.

The risk of photosensitive epileptic seizures may be reduced by sitting farther from the television screen, using a smaller television screen, playing in a well-lit room, and not playing when you are drowsy or fatigued.

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Other Important Health and Safety Information The Xbox Instruction Manual contains important health and safety information that you should read and understand before using this software.

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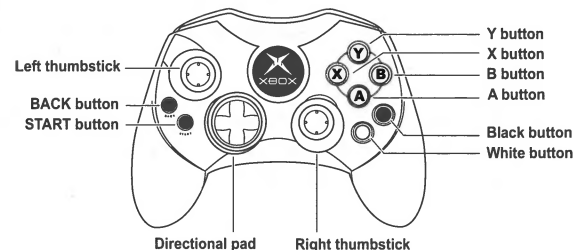
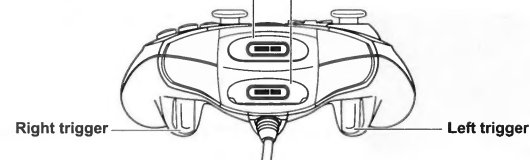
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GETTING STARTED

Using the Xbox® Video Game System

1. Set up your Xbox video game system by following the instructions in the Xbox Instruction Manual.
2. Press the power button and the status indicator light will light up.
3. Press the eject button and the disc tray will open.
4. Place the **Shamu's Deep Sea Adventures** disc on the tray with the label facing up and close the tray.
5. Follow the on-screen instructions and refer to this manual for more information about playing.

Expansion slot A Expansion slot B



Using the Xbox® Controller

1. Connect the Xbox Controller into any controller port on the front of the Xbox console.
2. Insert any expansion devices (for example, Xbox Memory Units) into controller expansion slots as appropriate.
3. Follow on-screen instructions and refer to this manual for more information about using the Xbox Controller to play **Shamu's Deep Sea Adventures**.

WELCOME TO SHAMU'S DEEP SEA ADVENTURES



Poseidon, the great god of the under-water world, interrupts Shamu's show at SeaWorld Adventure Park and puts his plan into action to take over the park. He wants to obtain the magic of SeaWorld. Using a host of oceanic and Atlantis creatures, along with

a notorious mythical monster known as the Kraken to do his ill-fated work, Poseidon attempts to steal the magic of SeaWorld and restore his lost city of Atlantis.

Horacio, the wise and ageless manatee, is Shamu's guide and mentor. Horacio once lived under Poseidon's rule in Atlantis and knows all-too-well Poseidon's wrath. He eventually escapes Atlantis and later finds sanctuary inside of SeaWorld where he meets Shamu.

Using hints and guidance from Horacio, Shamu must save SeaWorld from Poseidon and his evil minions and restore the park's attractions back to greatness.

Journey through 20 adventure-packed missions to challenge enemy creatures. Collect Kraken Krystals, krill balls, oxygen bubbles, relics, and SeaWorld Post Cards. Break objects, walls, and structures, and use Shamu's special abilities in a show-down with Poseidon to save SeaWorld Adventure Park.

MENU CONTROLS

Use the up and down directional buttons to navigate the menu. When you find the option you want, make sure that it is highlighted, and then press **A** to select it.

MAIN MENU

New Game

Select this option to start a new game.

Load Game

Select this option to load a previously saved game.

Options

Select this option to call-up the Options Menu.

SeaWorld

Select this option to view movies, pictures of SeaWorld Adventure Park animals and attractions and unlock hidden treasures.

Credits

Select this option to view the game credits.

Pause Menu

During gameplay, access the Pause Menu by pressing **START**.

Continue

Select this option to resume gameplay.

Restart

Select this option to restart the current mission.

Quit

Select this option to end the mission and return to the Main Menu.

Shamu Controls

Select this option to view the controls for Shamu's Animal Behaviors.

Mission Objectives

Select this option to view the objectives for each mission.

Missions

Select this option to view and access unlocked missions in the game.

SAVING THE GAME

You will be asked to specify which slot you want to save to. When you've done that, you'll be able to save your game. When saving is successfully completed, you will be shown a confirmation message. You will be returned to the pause menu after you acknowledge this message.

SEAWORLD MISSION TYPES

Shamu's Deep Sea Adventures has 5 distinct mission categories. They are as follows:

Collect & Puzzle - Solve Missions: Collect items and solve the water lock puzzles.

Flee Missions: Flee from the Kraken.

Rescue Missions: Rescue Horacio.

Follow Missions: Follow or chase enemies and/or Horacio.

Animal Behaviors Missions: Perform Killer Whale behaviors.

CONTROLS

Camera Controls

Use the **right thumbstick** to adjust the camera while controlling Shamu.

SHAMU'S SPECIAL MOVES

Offensive Behaviors

TAIL FLUKE SMASH - **A**

Shamu uses tail fluke to smash objects and to defend Shamu against enemies.

DOUBLE HEAD-BASH - **L + A**

The Double Head-Bash allows Shamu the ability to have a greater impact.

FORWARD TAIL SMASH - **R + A**

Shamu brings his tail and tail fluke over his head to smash enemies.

TAIL SMASH / HEAD BASH COMBO - **L + Y, A**

Shamu smashes the enemy with his tail, then head-bashes him.

TORPEDO - **R + X, A**

With the speed and power of a torpedo, Shamu can strike an enemy with force.

DORSAL SPIN - **L + R + Y, A**

Shamu rotates in a swift circular motion and uses the dorsal fin as a saw to cut through enemies.

Defensive Behaviors

ONE BUBBLE - **B**

One bubble will emanate from Shamu's blow-hole and surround him providing limited protection for a very short period of time.

TWO BUBBLES - **L + B**

Two bubbles form, thereby increasing the protection.

SONIC BUBBLE - **R + B**

One bubble surrounds Shamu, and then emanates a shock that causes waves to form and blow enemies and objects away.

BUBBLE ROTATOR - **L + Y, B**

Multiple bubbles form and rotate around Shamu for protection.

BUBBLE SHOOTER - **R + Y, B**

Multiple bubbles form and Shamu can use them to shoot at enemies.

MULTIPLE BUBBLE - **L + R + Y, B**

Multiple bubbles form and all of them release in multiple directions simultaneously.

Special Behaviors

ECHO RUMBLER - **X**

Shamu's magnified Killer Whale call that disorients enemies.

TSUNAMI - **L + X**

Quick, sweeping motions with Shamu's tail disrupts the ocean and creatures, causing huge under-water waves.

SIREN - R + X

Summons the help of schools of angry Tuna to gang-up on enemies.

COOL WAVE - L + Y, X

Ice-like pulse spheres shoot from the blow hole. Instantly freezes enemies with glowing, ice wave-like bursts.

FRENZY - R + Y, X

Shamu quickly strikes enemies from four different directions; upper left, lower right, upper right, lower left.

WARPING - L + R + Y, X

Gives Shamu the ability to dodge enemy attacks and travel through mines and objects without being damaged.

LOCATIONS

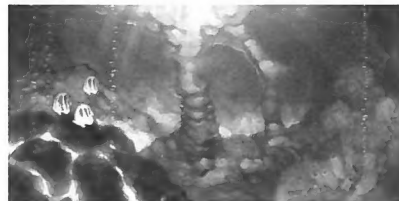
Shamu Stadium



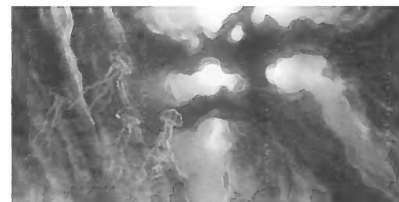
Beneath SeaWorld



Ocean Caves



Deep Ocean



Outer World of Atlantis



Atlantis Entryway



Atlantis Cell



Atlantis



POINTS

The points display is located on the upper-right of the television screen during the game. It will appear whenever the player earns points with Shamu. The points display can also be called-up by pressing the White button to display the in-game HUD.

During each mission, you can earn points by successfully performing any one of the following tasks:

- Collect Kraken Krystals, keys and relics.
- Collect krill balls.
- Collect oxygen bubbles.
- Break open crates and sea chests.
- Solve puzzles.
- Challenge enemies.
- Perform animal behaviors.

UNLOCKABLES

Unlockable items can be accessed from the Main Menu. Select the SeaWorld option to view collected items like SeaWorld photos, movies and game art.

CHARACTERS

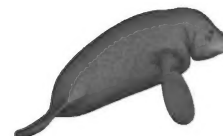
SHAMU



The powerful and majestic killer whale is the main character of Shamu's Deep Sea Adventures.

HORACIO

Horacio, the ageless manatee, is the narrator of Shamu's Deep Sea Adventures. Having befriended Shamu since his birth, he is the great teacher of all things beyond SeaWorld.



The KRAKEN

Known as a daring coaster ride at SeaWorld Adventure Parks, the evil Kraken is the stuff of legends. Once upon a time, old mariners' tales spoke of the Kraken dragging some of the world's greatest shipping and fishing vessels to the bottom of the ocean.

POSEIDON

The mythical God of the Sea, a vexed Poseidon dwells within the lost city of Atlantis. Poseidon endlessly plots schemes to take the magic away from SeaWorld Adventure Parks and replace the park with his new kingdom.



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NOTES



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